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CODY LESTER

Rangers at War Penguin

“You have to react instinctively. In this game there’s no second place, only the quick and the dead.” In Vietnam, Mobile Guerrilla Force conducted unconventional operations against the Viet Cong and North Vietnamese Army. Armed with silencer-equipped MK-II British Sten guns, M-16s, M-79s, and M-60 machine guns, the men of the Mobile Guerrilla Force operated in the steamy, triple-canopy jungle owned by the NVA and VC, destroying base camps, ambushing patrols, and gathering the intelligence that General Westmoreland desperately needed. In 1967, James Donahue was a Special Forces medic and assistant platoon leader assigned to the Mobile Guerrilla Force and their fiercely anti-Communist Cambodian freedom fighters. Their mission: to locate the 271st Main Force Viet Cong Regiment so they could be engaged and destroyed by the 1st Infantry Division. Now, with the brutal, unflinching honesty only an eye witness could possess, Donahue relives the adrenaline rush of firefights, air strikes, human wave

attacks, ambushes, and attacks on enemy base camps. Following the operation the surviving Special Forces members of the Mobile Guerrilla Force were decorated by Major General John Hay, Commanding General, 1st Infantry Division.

Phantom Tales of the Night Ballantine Books

For the LRRPs, courage was a way of life Vietnam, 1968. All of Sergeant John Burford's missions with F Company, 58th Infantry were deep in hostile territory. As leader of a six-man LRRP team, he found the enemy, staged ambushes, called in precision strikes, and rescued downed pilots. The lives of the entire team depended on his leadership and their combined skill and guts. A single mistake—a moment of panic—could mean death for everyone. Whether describing ambushes in the dreaded A Shau Valley or popping smoke to call in artillery only yards away from his position, Burford demonstrates the stuff the LRRPs are made of—the bravery, daring, and sheer guts that make the LRRPs true heroes. . . .

Six Silent Men...Book Three Harper Collins

Thuvia, Maid of Mars is a science fantasy novel by American writer Edgar Rice Burroughs, the fourth of the Barsoom series. The principal characters are Carthoris (the son of John Carter of

Mars) and Thuvia of Ptarth, each of whom appeared in the previous two novels

Way of the Peaceful Warrior Ballantine Books

Fearless men, their allegiance is to each other, to the oppressed, and to the secret society known as the Brotherhood of the Sword -- and they must never surrender to the passionate yearnings of their noble hearts. Fiercely devoted to her people and her land, Queen Adara refuses to let a power-mad usurper steal her crown. But the only way to protect what is hers is to seek out the man she married in childhood. A proud, tormented warrior, Christian of Acre owes allegiance only to the mysterious Brotherhood -- and has no wish to be king over anyone but himself. Now a bold and beautiful stranger has appeared in his rooms, tempting him with an irresistible seduction and demanding he accompany her back to their kingdoms ... or, at the very least, provide her with an heir to her throne. Though he cannot abandon the brave regal lady to her enemies, Christian dares not give in to his traitorous body's desires. Yet how can he deny the passion that is rightfully his and the ecstasy that awaits him in Adara's kiss?

Odyssey Ballantine Books

Presenting a fascinating insider's view of U.S.A.F. special operations, this volume brings to life the critical contributions these forces have made to the exercise of air & space power. Focusing in particular on the period between the Korean War & the Indochina wars of 1950-1979, the accounts of numerous missions are profusely illustrated with photos & maps. Includes a discussion of AF operations in Europe during WWII, as well as profiles of Air Commandos who performed above & beyond the call of duty. Reflects on the need for financial & political support for restoration of the forces. Bibliography. Extensive photos & maps. Charts & tables.

Phantom Warriors Penguin

Here are some of the most courageous missions executed by six-man teams on their own deep behind enemy lines.

The Warrior's Curse (The Traitor's Game, Book 3) Scholastic Inc.

They were the biggest Ranger company in Vietnam, and the best. For eighteen months, John L. Rotundo and Don Ericson braved the test of war at its most bloody and most raw, specializing in ambushing the enemy and fighting jungle guerillas using their own tactics. From the undiluted high of a "contact" with the enemy to the anguished mourning of a fallen comrade, they experienced nearly every emotion known to man--most of all, the power and the pride of being the finest on America's front lines.

Banshee Rising IDW Publishing

Rangers, Green Berets, SEALs, Delta Force, LRRPs, Force Recon—and the struggle of the best and the bravest to keep America free They're some of the toughest and most highly trained fighting men in the world—going where no ordinary soldier would go and doing what no ordinary soldier would dare. Outnumbered and outgunned, operating in small teams of five or six-deep in enemy territory far from help, they rely on their wits, their skills, and each other to get out alive. *Blood Warriors* is a penetrating, no-holds-barred account of the training, missions, and history of the military elites who mold America's most dangerous and highly skilled warriors . . . from the navy's SEALs and the Marine Corps' Force Reconnaissance to the U.S. Army's Delta Force, Rangers, and Special Forces. Here's an in-depth look at each unit's methods and standards: what's required and what it takes to survive and succeed. Whether gathering intelligence, capturing prisoners, executing raids and ambushes, or just creating havoc in enemy territory, these men know that death is their constant companion—and one small misstep could mean body bags for everyone. Maybe that's why America calls them heroes.

Recondo Yen Press LLC

Dive deeper into the world of Star Trek with the first of several extra-long issues focusing on the memorable aliens of the franchise! To begin: the story of Kahless the Unforgettable, from the death of his coward brother Morath to his victory at Three Turn Bridge. Witness history unfolding in this can't-miss issue!

Blood Warriors Ivy Books

The sequel to *Marine Sniper: 93 Confirmed Kills* continues the story of U.S. Marine Corps sniper Carlos Hathcock and his accomplishments as a veteran of the Vietnam War, detailing his most difficult and dangerous missions. Reprint.

Fall of the Phantom Lord Presidio Press

The stunning third book in Jennifer A. Nielsen's New York Times bestselling *Traitor's Game* series!

Escape from a Video Game Ballantine Books

"That is your secret, isn't it?" Murakumo Inn welcomes the troubled masses, human or otherwise. But its curious innkeeper accepts only one form of payment: a being's deepest secrets. Tonight's visitors are a beautiful snow phantom, a researcher of the supernatural, and...a baby?! Come witness the fantastical tales spun at this mysterious inn.

Medic! Presidio Press

In 1989, while attempting a new route on a difficult overhanging rock face, climber Dan Osman fell. Again and again, protected by the rope, he fell. He decided then that it would not be in climbing but in falling that he would embrace his fear--bathe in it, as he says, and move beyond it. A captivating exploration of the daredevil world of rock climbing, as well as a thoughtful meditation on the role of risk and fear in the author's own life. In the tradition of the wildly popular man-versus-nature genre that has launched several bestsellers, Andrew Todhunter follows the lives of world-class climber Dan Osman and his coterie of friends as he explores the extremes of risk on the unyielding surface of the rock. Climbing sheer rock faces of hundreds or thousands of feet is more a religion than a sport, demanding dedication, patience, mental and physical strength, grace, and a kind of obsession with detail that is crucial just to survive. Its artists are modern-day ascetics who often sacrifice nine-to-five jobs, material goods, and the safety of everyday life to pit themselves and their moral resoluteness against an utterly unforgiving opponent. In the course of the two years chronicled in *Fall of the Phantom Lord*, the author also undertakes a journey of his own as he begins to weigh the relative value of extreme sports and the risk of sudden death. By the end of the book, as he ponders joining Osman on a dangerous fall from a high bridge to feel what Osman experiences, Todhunter comes to a new understanding of risk taking and the role it has in his life, and in the lives of these climbers. Beautifully written, *Fall of the Phantom Lord* offers a fascinating look at a world few people know. It will surely take its place alongside *Into Thin Air* and *The Perfect Storm* as a classic of adventure literature.

Diary of an Airborne Ranger Anchor

"The Eyes and Ears of the Screaming Eagles . . ." By 1969, the NVA had grown more experienced at countering the tactics of the long range patrols, and *SIX SILENT MEN: Book Three* describes some of the fiercest fighting Lurps saw during the war. Based on his own experience and extensive interviews with other combat vets of the 101st's Lurp companies, Gary Linderer writes this final, heroic chapter in the seven bloody years that Lurps served God and country in Vietnam. These tough young warriors--grossly outnumbered and deep in enemy territory--fought with the guts, tenacity, and courage that have made them legends in the 101st.

Line Doggie: Foot Soldier in Vietnam Yen Press LLC

An astonishing memoir of military courage at a remote outpost during the Vietnam War "A riveting, dead-true account in the tradition of *Black Hawk Down* and *We Were Soldiers Once...and*

Young.”—Steven Pressfield, national bestselling author of *The Lion’s Gate* In October 1969, William Albracht, the youngest Green Beret captain in Vietnam, took command of a remote hilltop outpost called Firebase Kate held by only 27 American soldiers and 156 Montagnard militiamen. At dawn the next morning, three North Vietnamese Army regiments—some six thousand men—crossed the Cambodian border and attacked. Outnumbered three dozen to one, Albracht’s men held off the assault but, after five days, Kate’s defenders were out of ammo and water. Refusing to die or surrender, Albracht led his troops off the hill and on a daring night march through enemy lines. *Abandoned in Hell* is an astonishing memoir of leadership, sacrifice, and brutal violence, a riveting journey into Vietnam’s heart of darkness, and a compelling reminder of the transformational power of individual heroism. Not since *Lone Survivor* and *We Were Soldiers Once...and Young* has there been such a gripping and authentic account of battlefield courage. INCLUDES PHOTOS

Good to Go Ballantine Books

In mid-December 1968, after recovering from wounds sustained in a murderous mission, Gary Linderer returned to Phu Bai to complete his tour of duty as a LRP. His job was to find the enemy, observe him, or kill him—all the while behind enemy lines, where success could be as dangerous as discovery.

Abandoned in Hell Ballantine Books

"YOU'RE SUCH A FREAK, CAITLYN MCCABE!" She sees ghosts. Everywhere. All the time. It's a pain. Caitlyn never asked to see floating nuns, dark highwaymen, and phantom warriors. She did not ask to have different-colored eyes or be attracted to haunted "Magic Man" Danny from school. But her gift is undeniable, forcing Caitlyn to share her life with a host of quirky spirits as she tries to navigate a "normal" day of bullies, boys, and Gran's bad cooking. And then Professor Sackimum Brody steps into her life and nothing will be the same again. Mortal yet mysterious, the Professor seems to know far more about Caitlyn and her lost parents than he reveals, even as he guides her to understanding the secret of her gift. When at last he offers a glimpse into a deeper realm, one where an ancient evil is stirring, Caitlyn is plunged towards an impossible truth and a threat to her worlds. To defeat what is rising from Ireland's haunted heart, Caitlyn McCabe must face an adventure that is, literally, life and death.

Gone Native Andrews McMeel Publishing

For firefights in the swamps, ambushes in the jungle, or just facing the enemy dead-on, Recondo trained LRRPs to win. They will never be able to duplicate the 5th Special Forces Recondo School and the training that gave its grads something they desperately needed—the skills to survive Long Range Patrol missions in the jungle that NVA considered its own. Vietnam veteran Larry Chambers vividly describes the grit and courage it took to pass the tough volunteer-only training program in Nha Trang and the harrowing graduation mission to scout out, locate,

and out-guerrilla the NVA. Here is an unforgettable account that follows Chambers and the Rangers every step of the way—from joining, going through Recondo, and finally leading his own team on white-knuckle missions through the deadly jungles of Vietnam. "I made this book mandatory reading for my Rangers. . . . We went from the worst platoon in the regiment to the best platoon in six months. In training we'd get to the objective so fast they had to hold us back."—U.S. Army Master Sergeant H. "Max" Mullen Ret. 75th Ranger Regiment

Charlie Rangers Harper Collins

On his first combat assignment, Cornett accompanied the Vietnamese Rangers on a search-and-destroy mission near Khe Sang. There he gained entree into a culture that he would ultimately respect greatly and admire deeply. Cornett's most challenging military duty began when he joined the Phoenix Program. As part of AK squad, he dressed in enemy uniform and roamed the deadly Central Highlands, capturing high-ranking VC officers in hot firefights and ambushes. It was there, deep in enemy territory, where the smallest mistake meant sudden death, that the Vietnamese fighting men earned his utmost respect. While offering rare glimpses of an aspect of the war most of the military and media never saw, Cornett tells the full, gut-wrenching story of his Vietnam. He also gives an unsparing view of himself - telling a no-holds-barred story of an American soldier who made sacrifices far beyond the call of duty . . . a soldier who, in defiance of the U.S. government, refused to turn his back on the Vietnamese.

Guns Up! Independently Published

Young gamers control the action in this interactive new series from the bestselling author of *Trapped in a Video Game*. With more than 30 endings and an unlockable bonus adventure, *The Secret of Phantom Island* promises hours of screen-free fun. *Cooper Hawke and the Secret of Phantom Island* is the greatest video game nobody has ever played. The treasure-hunting adventure was supposed to set a new standard for gaming. Then, just one month before its release date, it fell off the face of the earth. Now, for the first time, you get a chance to play the mysterious game—from the inside. As you outsmart enemies, solve puzzles, and explore the island's hidden areas, you'll discover that there's more to this game than the world realized. *Escape from a Video Game* is an innovative pick-your-plot story that promises two adventures for the price of one! The main adventure builds critical thinking skills by rewarding young readers for solving puzzles and making sound choices with non-stop action and huge plot twists. Once readers beat the video game within the book, they'll get a chance to hunt for every possible ending. Finding all the book's endings reveals a code that readers can use to unlock a secret story online. Fans of the best-selling *Trapped in a Video Game* series, as well as new readers, will quickly come to appreciate the page-turning action to uncover more secrets about the mysterious video game company Bionosoft.